

Implementation of Newton Interpolant

- Let d_{ij} denote the (i, j) -entry in the following table where the indexing begins with $d_{00} = f[x_0]$.

$$\begin{array}{cccc}
 f[x_0] = f_0 & & & \\
 f[x_1] = f_1 & f[x_0, x_1] & & \\
 f[x_2] = f_2 & f[x_1, x_2] & f[x_0, x_1, x_2] & \\
 f[x_3] = f_3 & f[x_2, x_3] & f[x_1, x_2, x_3] & f[x_0, x_1, x_2, x_3] \\
 \vdots & \vdots & \vdots & \vdots
 \end{array}$$

- ◇ The array can be built up columnwise.

$$d_{ij} = \frac{d_{i,j-1} - d_{i-1,j-1}}{x_i - x_{i-j+1}}.$$

- ◇ The diagonal elements are the coefficients of the Newton interpolant.
- It is not necessary to store the entire 2-dimensional table. Suppose the values of f_1, \dots, f_n have been stored in the array c_1, \dots, c_n (For convenience of indexing, only n support data are marked in this example.) Then

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for j=2:1:n
for i=n:-1:j
    c[i]=(c[i]-c[i-1])/(x[i]-x[i-j+1]);
end
end

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- ◇ Entries of the resulting array c are the desirable coefficients.
- ◇ The columns are generated from the bottom up to avoid premature overwriting of values of c .
- ◇ The operation counts is n^2 additions and $\frac{1}{2}n^2$ divisions.